

# Optimizing Fiducial Marker Placement for Improved Visual Localization

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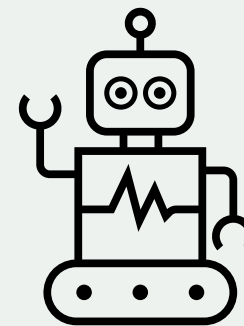
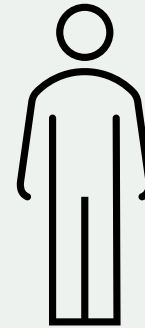
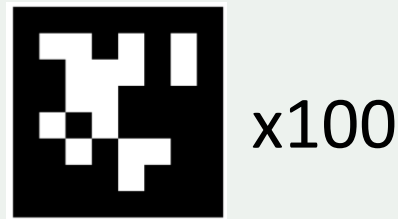
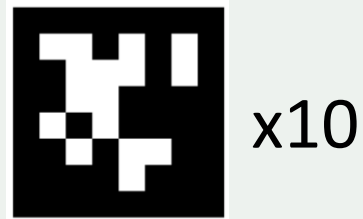
<sup>1</sup>MIT, <sup>2</sup>Microsoft

This work was transferred from IEEE RA-L.



# Background

- Automatic marker placement
  - No human intervention
  - Scalable selection of marker positions



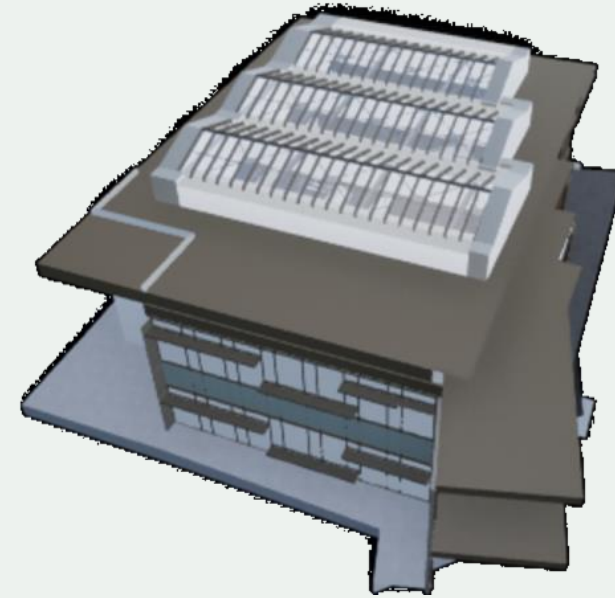
# Background

- Visual localization



Image

Query



3D model

Localization

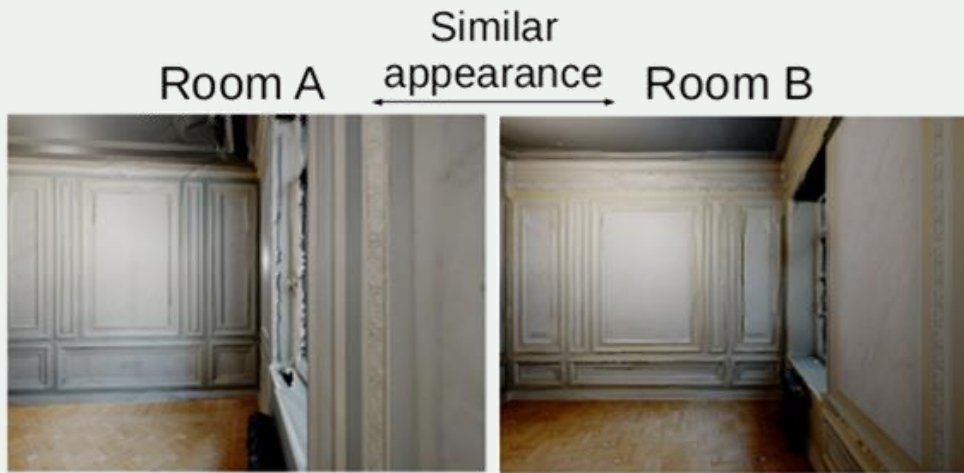


Camera pose



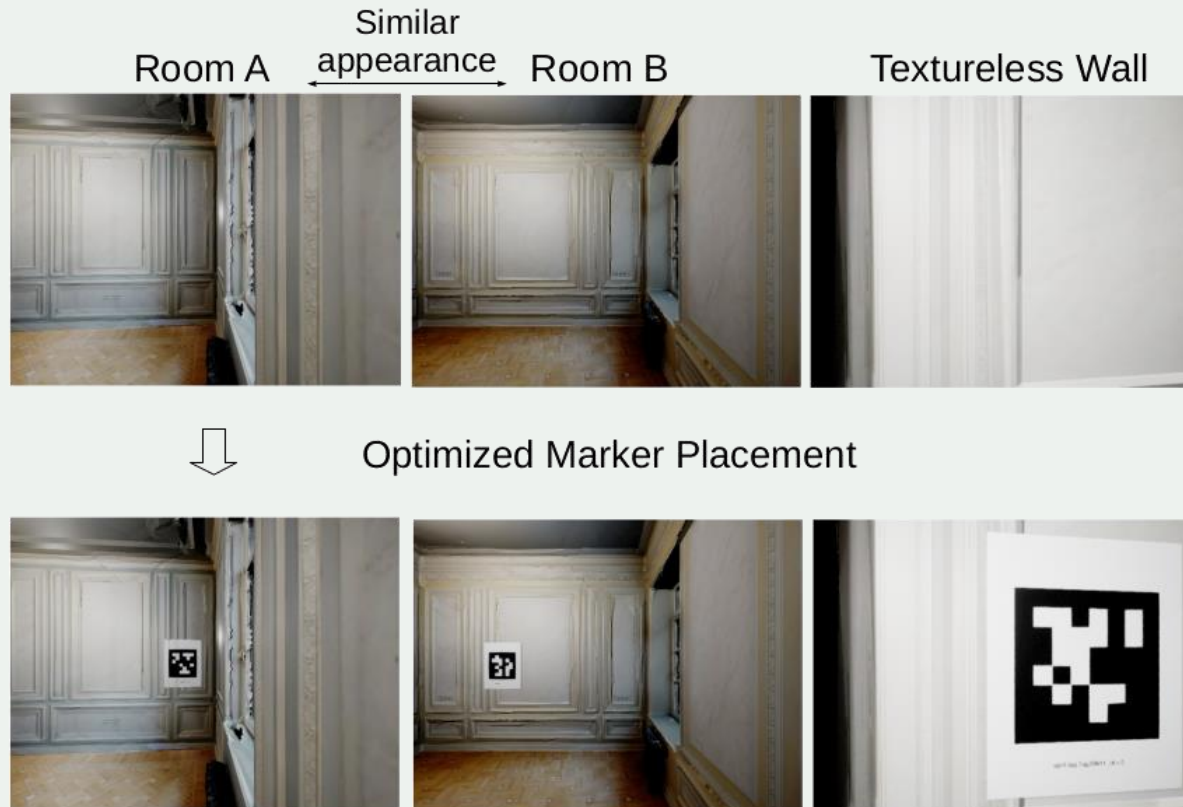
# Background

- Challenges



# Problem Statement

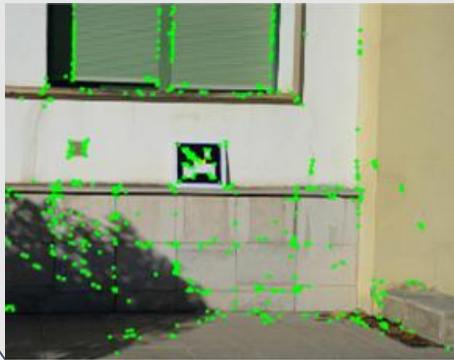
- Fiducial marker positions for improved localization accuracy?



# Related Work

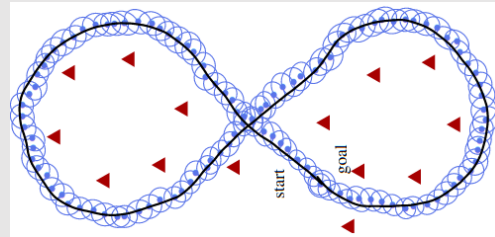
## Visual SLAM

- Salinas et. al. (2020) [1]  
- Features + Markers  
- **No planning**



## Robotic Navigation

- Beinhofer et. al. (2013) [2]  
- **Fixed trajectories**  
- **2D Landmarks**



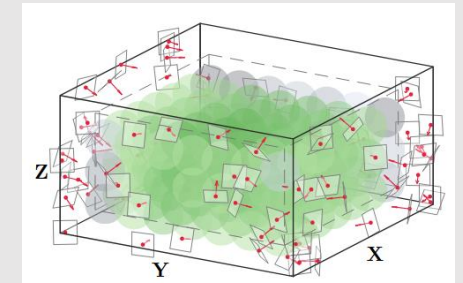
## Marker placement planning

- Meyer-Delius et. al. (2011) [3]  
- Robot localization  
- **Laser scanner**



## Marker placement planning

- Lei et. al. (2022) [4]  
- Visual localization  
- **No scene feature**  
- **Simple Box Space**

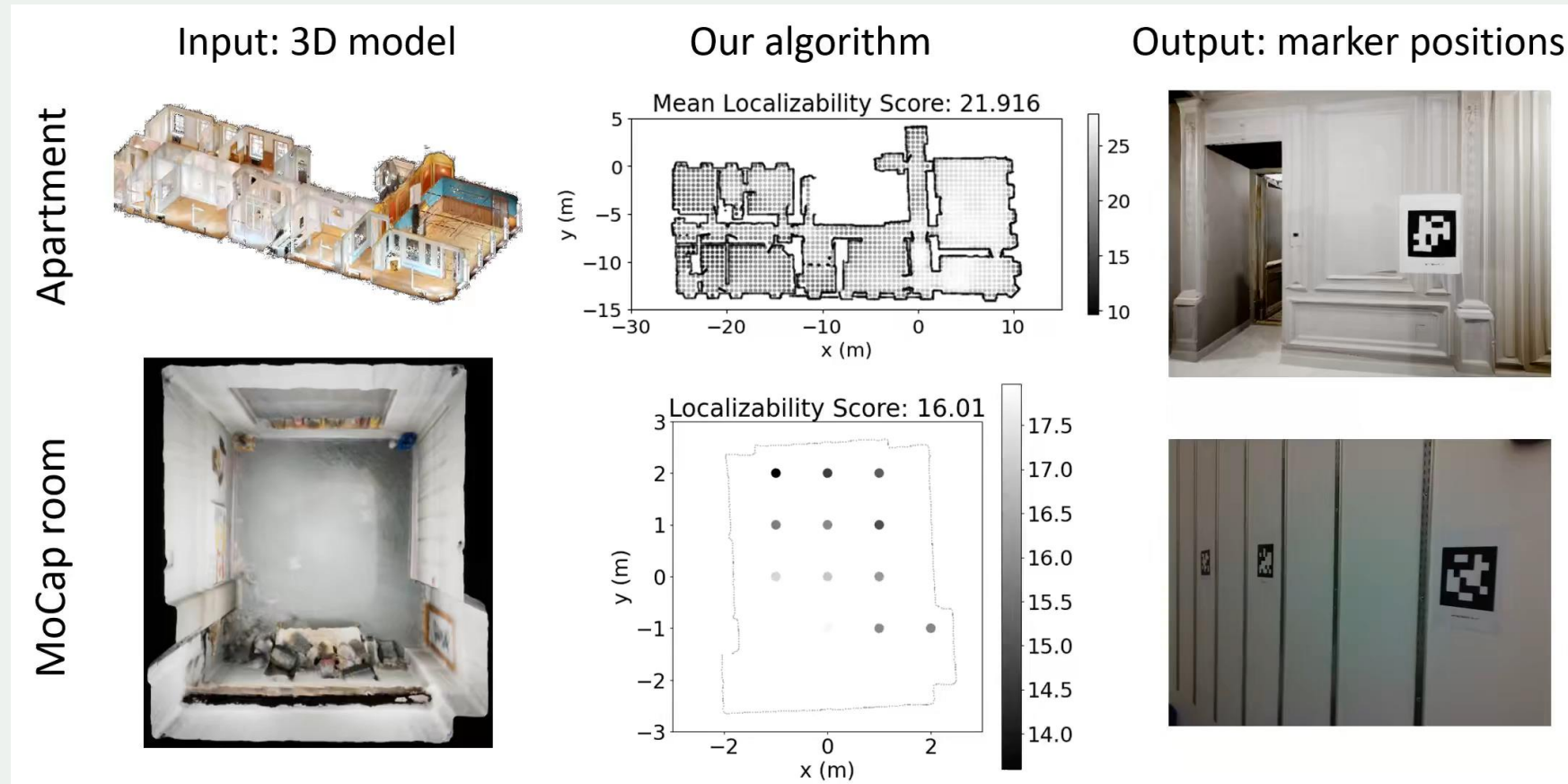


- We consider both natural scene features and fiducial markers when optimizing marker positions for improved visual localization.



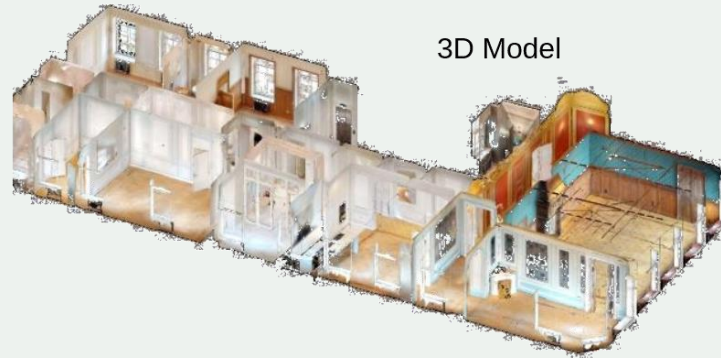
# Our Approach

- Teaser video

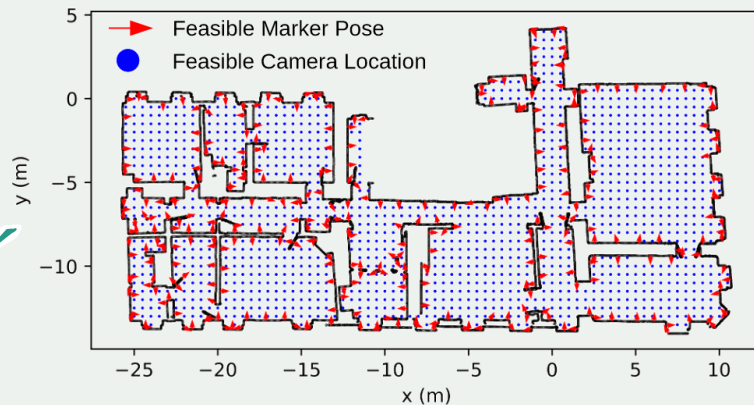


# Our Approach

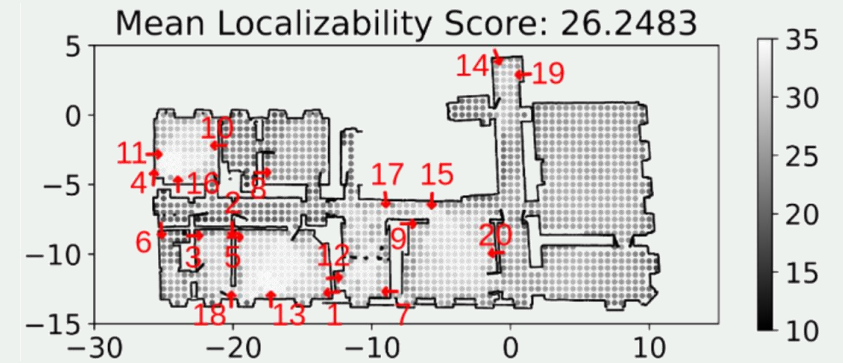
- Key elements



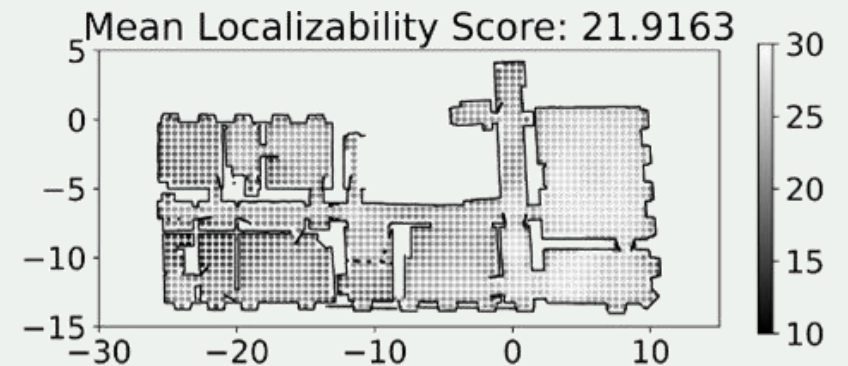
↓ Occupancy grid mapping



Camera localizability



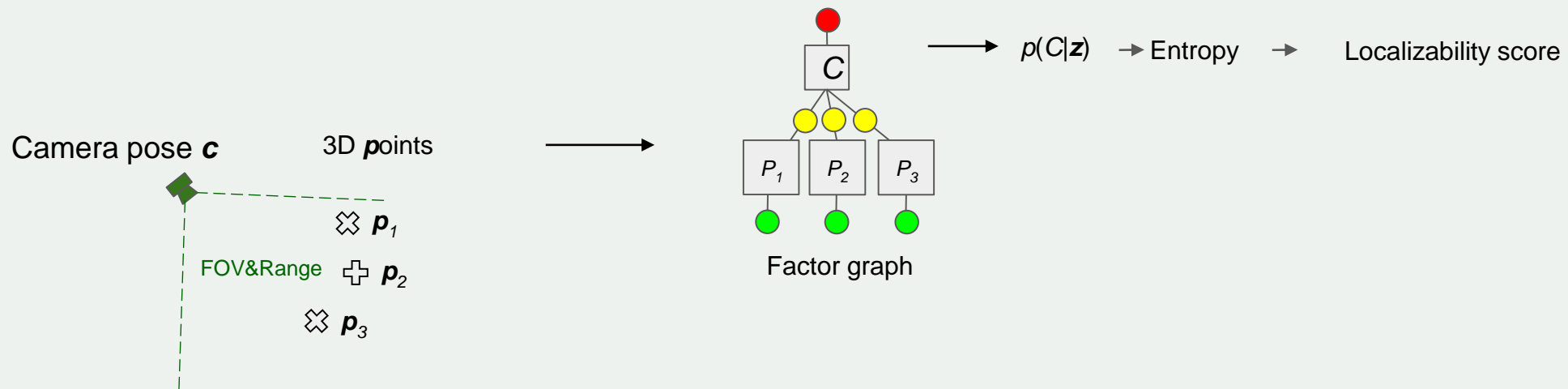
↑ Greedy algorithm





# Our Approach

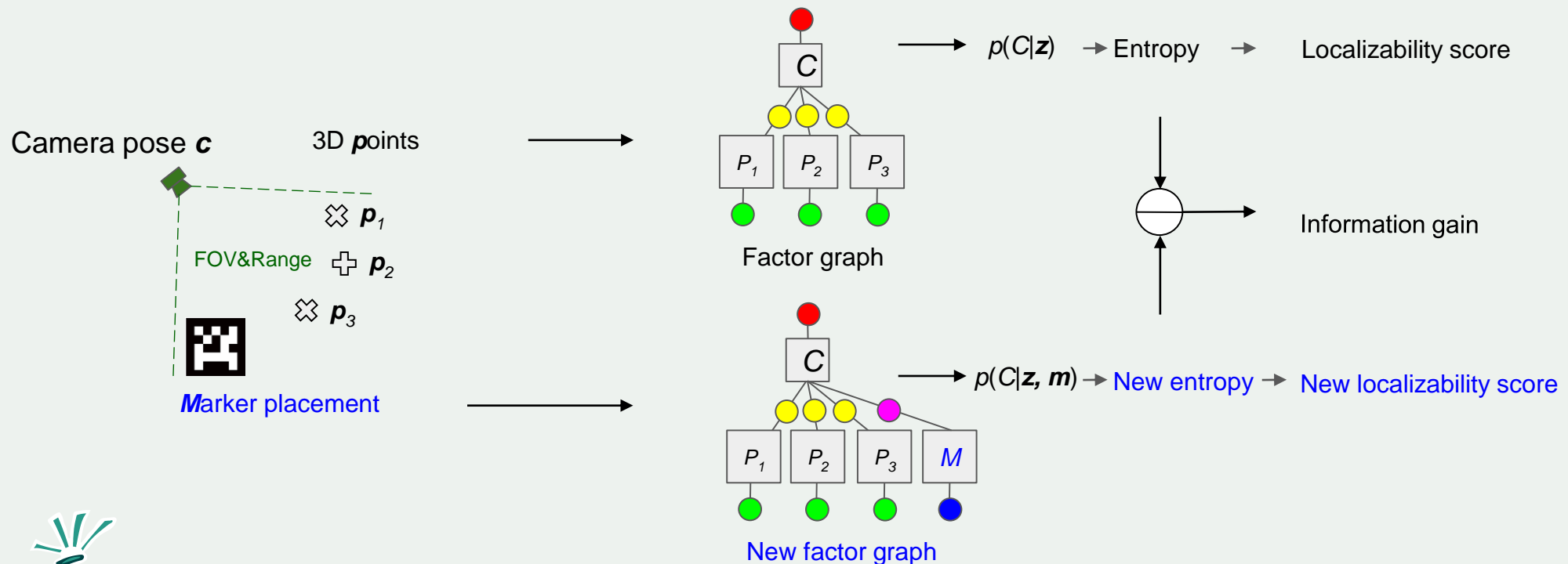
- Camera localizability score



● Camera pose factor   ● 3D point factor   ● Bearing factor   ● Marker pose factor   ● Relative pose factor

# Our Approach

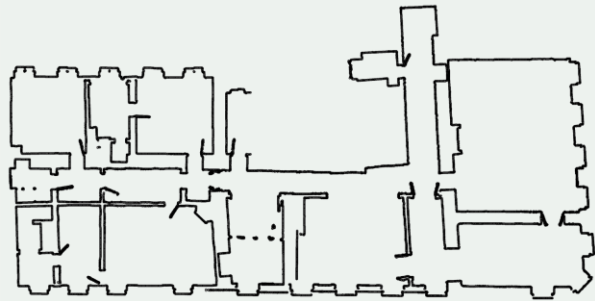
- Camera localizability score



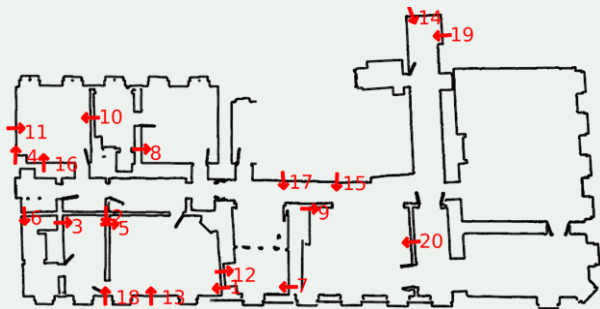
● Camera pose factor   ● 3D point factor   ● Bearing factor   ● Marker pose factor   ● Relative pose factor



# Experimental Setup

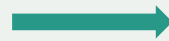


Original scene no marker



New scene with markers

Shared camera poses



Original test images



New test images

Localization systems



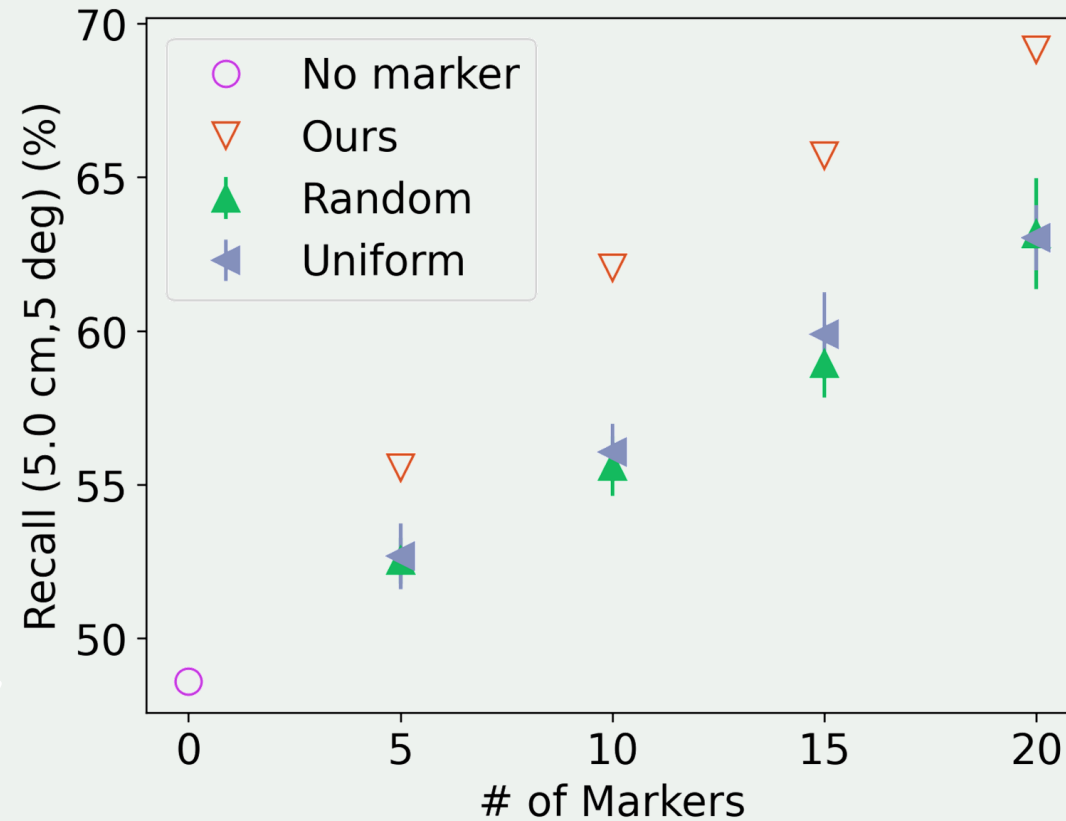
Original pose estimation

New pose estimation



# Results

- 20 percent improvement in the localization rate of test images



# Results

- Read our paper for results in more scenes.



Apartment



Studio



Office



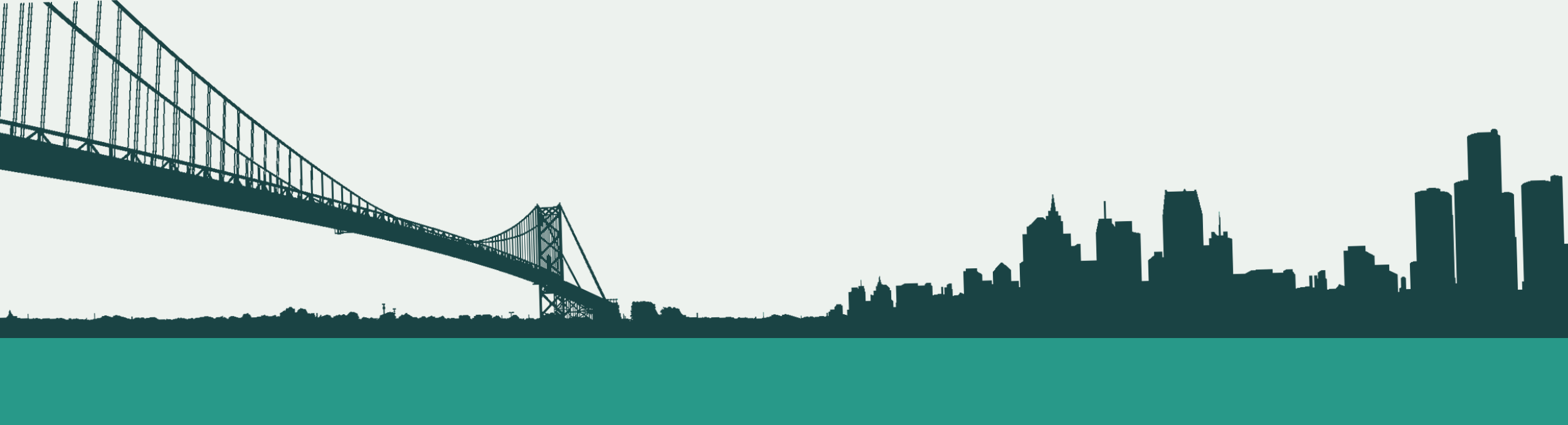
MoCap room



# Conclusions & Future Work

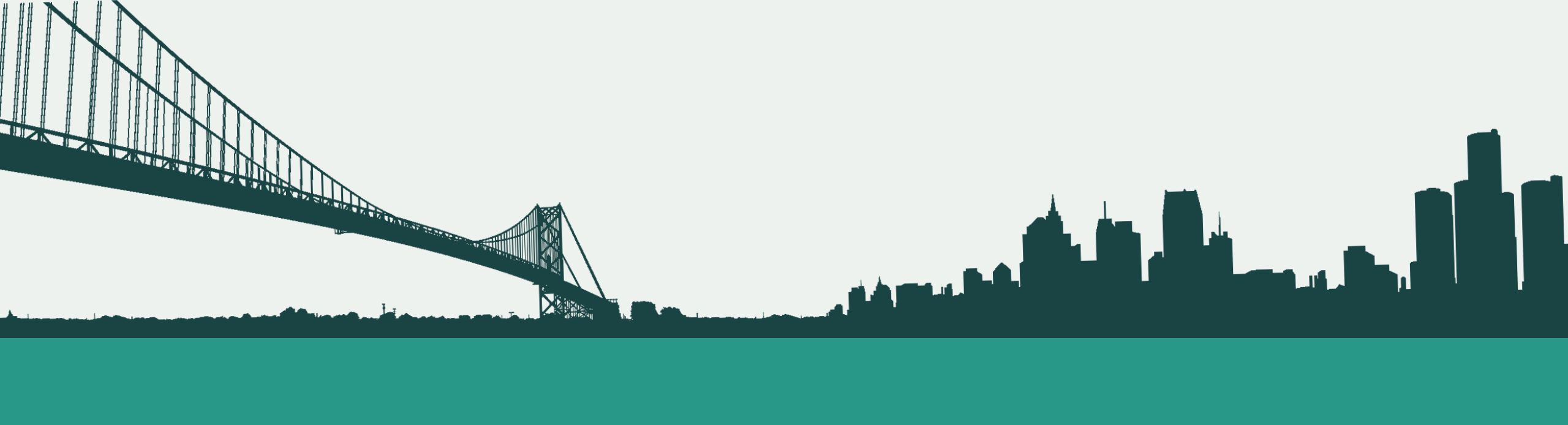
- Conclusions
  - Improving localization rates by up to 20 percent on a variety of scenes.
  - Proposing camera localizability score to identify challenge areas in a scene for visual localization.
- Future Work
  - Computing more accurate localizability scores.
  - Exploring more efficient optimization methods beyond the greedy algorithm.





# Acknowledgments

This work was started during Qiangqiang's internship at Microsoft and extended at MIT. Qiangqiang and John were partially supported by ONR grant N00014-18-1-2832 and ONR Neuroautonomy MURI grant N00014-19-1-257.



**Thank you.**