## Improving Structure from Motion with Reliable Resectioning Rajbir Kataria<sup>1</sup>, Joseph DeGol<sup>2</sup> and Derek Hoiem<sup>1</sup> <sup>1</sup>University of Illinois at Urbana-Champaign <sup>2</sup>Microsoft **Structure from Motion: Background** Problem (1) Compute and match features: SIFT matching False matches on repeated structures leads to catastrophic failure (5) Resectioning: Add additional images and points mage N mage • • 1. Select image that views the most triangulated points 2. Estimate pose of image using all the triangulated points (PnP algorithm) (2) Fit fundamental matrix and match images 3. Triangulate more points using the added image <u>Matching Criteria</u> $\bar{\tau}_{\rm inliers} > \tau$ (3) Initialize reconstruction: Solve for pose between two images [*R*, *t*] (6) Bundle adjustment (4) Initialize reconstruction: Triangulate 3D points







## Our method focuses on improving the resectioning process



## Results

